

MODULE SPECIFICATION PROFORMA

Module Code:	BUS519						
Module Title:	Visitor Attraction Management						
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Level:	5	Credit Value:		20			
Cost Centre(s):	GAMG	JACS3 code:		N870			
School:	Social & Life Sciences Module Leader:			Jacqueline Hughes-Lundy			
Scheduled learni	Scheduled learning and teaching hours 3				30		
Guided independent study				170			
Placement					0		
Module duration (total hours)				200			
Programme(s) in which to be offered (not including exit awards) Core Option							
BA (Hons) Hospitality, Tourism & Event Management				✓			
Pre-requisites							
None							

Office use only

Initial approval: 29/06/2018 Version no:1

With effect from: 24/09/2018

Date and details of revision: Version no:

Module Aims

This module provides students with the opportunity to develop their understanding of the development and operations of visitor attractions. The specific natures of a variety of attractions are introduced to illustrate the diversity of management requirements necessary to ensure both the maintenance of the attraction and the satisfaction of visitor needs.

Intended Learning Outcomes

Key skills for employability

KS1	Written, oral and media communication skills
KS2	Leadership, team working and networking skills
KS3	Opportunity, creativity and problem solving skills
KS4	Information technology skills and digital literacy
KS5	Information management skills
KS6	Research skills
KS7	Intercultural and sustainability skills
KS8	Career management skills
KS9	Learning to learn (managing personal and professional development, self-
	management)
KS10	Numeracy

At	the end of this module, students will be able to	Key Skills	
	Explain the role of destinations and attractions in the tourism	KS1	KS4
1	system	KS6	
2	Discuss the challenges and opportunities of visitor attraction location	KS1	KS5
		KS6	
	location		
3	Identify and evaluate the challenges of visitor attraction management	KS1	KS3
		KS6	KS8
	management		
4	Evaluate the critical challenges of visitor attraction development and design	KS1	KS6
		KS10	
	development and design		
5			
6			

Transferable skills and other attributes

- Written skills
- IT skills
- numeracy
- study & research skills
- problem solving

Derogations		
None		

Assessment:

Indicative Assessment Tasks:

Indicative Assessment One:

An individual report demonstrating an understanding of the relationship of destinations and attractions within the tourism system and the significance of peripheral and core visitor attraction locations.

Following assessment one:

Students will give a 10 minute non-assessed formative presentation on two visitor attractions of their choice. In these they will discuss:

- 1. Which 2 attractions are chosen and why
- 2. What is the market for the two attractions
- 3. Likely Opportunities and Challenges facing these attractions.

Indicative Assessment Two

A report to evaluate the critical challenges of visitor attraction design and development. Evaluating the challenges of managing visitor attractions, including seasonality, human resource management and customer service.

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)	Duration (if exam)	Word count (or equivalent if appropriate)
1	1,2	Report	50%		2,000
2	3,4	Report	50%		2,000

Learning and Teaching Strategies:

The module is structured around a combination of lectures seminars, complemented by site visits and independent study. Core material will be delivered in a lecture series, to be further analysed and developed by students in the seminars. Lectures will be used to define content and to identify materials for student research and to provide guidance and advice.

Directed learning will primarily be used to prepare for seminar sessions, visits and individual tutorials to discuss and provide guidance on the assessment. The self-managed learning time will be used primarily to expand and consolidate the understanding and learning provided be the lectures and seminars, as well as to prepare for the assessment.

Syllabus outline:

- 1. Role and nature of visitor attractions and destinations
- 2. Development of visitor attractions.
- 3. Economics of theme park development
- 4. Significance of Visitor Attraction locations
- 5. Management challenges of visitor attractions
- 6. Managing seasonality strategically.
- 7. Marketing of visitor attractions.

Indicative Bibliography:

Essential reading

Swarbrooke, J. (2015), *The Development and Management of Visitor Attractions*. 2nd ed. Boston: Butterworth Heinemann.

Other Indicative Reading

Anton Clavé, S. (2007), The Global Theme Park Industry. Cambridge, MA: CABI.

Dallen, J.T. (2011), *Cultural Heritage and Tourism: An Introduction*. Bristol: Channel View.

Disney Institute. (2011), Be Our Guest: Perfecting the Art of Customer Service. New York: Disney Editions.

Drummond, S. and Yeoman, I. (eds). (2000), *Quality Issues in Heritage Visitor Attractions*. Oxford: Butterworth-Heinemann.

Evans, E., Campbell, D. and Stonehouse, G. (2015), *Strategic Management for Travel and Tourism.* 2nd ed. London: Butterworth Heinemann.

Hesmondhalgh, D. (2013), *The Cultural Industries*. 3rd ed. London: Sage Publications Ltd.

Lennon, J. and Foley, M. (2000), *Dark Tourism.* London: Continuum.

Lukas, S. A. (2008), *Theme Park*. London: Reaktion Books.

Sharpley, R. (2018), Tourism, Tourists and Society. 5th ed. Routledge.

Fyall, A., Garrod, B., Leask, A., Wanhill, S. (eds) (2008). Managing Visitor Attractions. Butterworth-Heinemann Elsevier, Oxford

Academic Journals

Annals of Tourism Research
Tourism Management
Journal of Travel Research
International Journal of Hospitality Management
Tourism Management Perspectives
Tourism and Management Studies
Journal of Hospitality and Tourism Management

Websites

Chartered Management Institution